**ABSTRACT**

The project “ISL Ticket Booking” is implemented to help users to book tickets for the Indian Super League. The System manages and maintains record of tickets booked by different users. It offers a unique experience to the user, where they can book tickets, check status and cancel booking.

The front end of the project makes use of Java (Netbeans IDE), for designing the user interface. Customized templates have been employed to enhance user experience and functionality. Certain specific functions make use of JavaScript to add elements of interaction and feedback based on inputs from the user.

The back end of the web application has been implemented using MySQL, which is a

free and open source, Database Management System. It includes several features

which can be used to handle Database systems.

It is a desktop application which is capable of managing user account credentials

and different fixtures of the ISL. Booking done by the users will be handled and processed as required to complete a purchase transaction. This project is also designed with full consideration to help the users in an easy manner without any unnecessary wastage of time.

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